



Computer Science STEM Scholarship Application for 2008-2009

\$1,000/trimester, to be applied to tuition*
Fall Trimester 2008

Renewable for Winter 2009 and Summer 2009 Trimesters
(*the complete list of eligible courses is shown on the attached sheet)

Last name _____

First name _____ M.I. _____ Student ID _____

Address _____

City, State, Zip _____

Phone: Day () _____ Evening () _____

General Scholarship Requirements:

- Undergraduate students attending Franklin University who are majoring in Computer Science and have completed COMP 111.
- Along with this cover sheet, the applicant must submit a typed essay (no more that two pages long) describing what she or he understands the field of computer science to be, explaining why she or he is interested in this major, and describing career interests and goals.
- The applicant must also submit or have on file at Franklin transcripts from previous academic work: college transcript if the student has 20 or more semester hours at the post-secondary level, both high school and college transcripts if the student has fewer than 20 semester hours at the post-secondary level.
- To be eligible for the scholarship, the student must have a 3.00 gpa in major courses.
- To be eligible for renewal of the scholarship, the student must be making satisfactory progress in the Computer Science curriculum and must be maintaining a 3.00 gpa in major courses.

Application Deadline	Awarded By
July 1, 2008	August 1, 2008

Please submit completed application to:

Financial Aid
Attn: Scholarships
201 S. Grant Ave.
Columbus, Ohio 43215-5399
or fax to 614.255.9478

I hereby certify to the best of my knowledge, the information submitted is complete and accurate. I understand I must furnish all information requested for the application to be considered. Franklin University reserves the right to use information contained in this application for promotional and news release purposes.

Signature _____

Date _____

Eligible Courses for Use of Computer Science STEM Scholarship Funds

COMP 121 Object-Oriented Data Structures and Algorithms I

COMP 201 Principles of Computer Organization

COMP 202 Principles of Computer Languages

COMP 203 Principles of Operating Systems

COMP 204 Principles of Networks

COMP 294 Computer Science Practicum I

COMP 311 Object-Oriented Data Structures and Algorithms II

COMP 321 Application Server Programming

COMP 394 Computer Science Practicum II

COMP 461 Enterprise Software Architecture

COMP 486 Object-Oriented Analysis and Design

COMP 495 Computer Science Practicum III / Capstone

MATH 170 Discrete Mathematics

MATH 180 Applied Calculus

MATH 380 Probability and Statistics